

CTF-Oppressive_2k4

Contributed by Oldman

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On a dark and desolate world are the remains of an ancient and long-vanished civilization. Strange castles dot the cold landscape, dark sentinels bearing silent witness to bygone days of glory, a time when their builders ruled the destinies of a thousand races.

File Name: ctf-oppressive_2k4.zip

Author: Orion(Co30)

Gametype: UT2k4 Capture The Flag

File Version: 1.00

File Size: 18.71 mb

Player Count: 4-10

Map Description: On a dark and desolate world are the remains of an ancient and long-vanished civilization. Strange castles dot the cold landscape, dark sentinels bearing silent witness to bygone days of glory, a time when their builders ruled the destinies of a thousand races. As the silence is shattered by the noise of weapon fire and of dying fighters, shadows watch and scowl at those insolent newcomers who dare disturb their eternal slumber.

Bottom line: As you have noticed, the map is made up of lots of blacks and grays. That in itself was a risky gambit, but (as always) with Orion, his style pays off. He's the master of detail, and if you think you were going to see a map from him that contains flaws, well, you will have a long wait. I have heard that he will redo a section over and over until the one mesh/texture/shade whatever fits perfectly.

Details

As I have said before, when I review maps, the first run through is without any bots so I can just walk around and look. The stone work with the shadows is beautiful. The way he presented the tattered flags running around the outside of the citadel is inspired. The art hung on the wall, the detail in each room puts you into the map and a part of that time.

Gameplay

My PC ran it very well, even after I cranked up the settings to enjoy the map in all its glory. Bot play was good and the layout gave me places to duck for a split second to get the jump on them. By the way, I love the mines. Every detail helps when you're being chased and to have to stop and dodge mines makes the return trip with the flag all the more exciting. Also remember: looking at the layout, you can find hiding places just about anywhere for a neat ambush.

Well I think ive said enough. Time for you to download and find out for yourself.

This map can be found at NaliCity.

