

## DM-1on1-Marble

Contributed by Oldman  
Saturday, 15 May 2004  
Last Updated Thursday, 24 November 2005

The layout / theme is done well throughout the map it has the feel of a Gothic setting. Fast paced with I say 4-5 players not much more, not too little in area as you will see when running the halls.

File: Name dm-1on1-marble.zip  
Author: CodenniumRed  
Gametype: UT2k4 Deathmatch  
File Version: 1.00  
File Size: 1.51 mb  
Player Count: 2-3

The layout / theme is done well throughout the map it has the feel of a Gothic setting. Fast paced with I say 4-5 players not much more, not too little in area as you will see when running the halls. I think the author made a good effort into making this 1on1.

Solid texture and architectural feel. The lighting was a bit average as nothing jumps out at you. I think a few torches on the walls would have added more of a feel.

Not wide open for long shots and the layout made for above and below shooting, just what you needed to hear, as you round that corner someone just might be waiting just don't stand in one place to long or it might be you.

I like the map setting, gameplay, but just a tad to many powerups and if too many players a real frag session.

This map found at NaliCity.